

## SALESFORCE DEVELOPER TRAINING PART 1 (PROGRAMMATIC DEVELOPMENT USING APEX AND VISUALFORCE)

### MODULES & TOPICS

#### Objects and Fields

- Describe the capabilities of objects on the Force.com platform
- Create a custom object
- Create custom fields
- Create relationship fields

#### Work Effectively with Custom Objects and Fields

- Create formula fields
- Create roll-up summary fields
- Describe the capabilities of record types

#### Programming with Apex

- Describe key aspects of Apex that differentiate it from other languages, such as Java and C#
- Describe why Apex transactions and governor limits must be considered when writing Apex
- Execute simple Apex
- Use the sObject data type, the primitive data types, and basic control statements in Apex

#### Use SOQL to Query Your Org's Data

- Write a basic query using Salesforce's query language, SOQL
- Process the result of a query in Apex
- Create a query dynamically at run-time

#### Use SOQL to Query Parent-Child Relationships

- Describe a relationship query
- Write a query that traverses a child-to-parent relationship
- Write a query that traverses a parent-to-child relationship

#### DML Essentials

- List the differences between the ways you can invoke DML operations
- Write Apex to invoke DML operations and handle DML errors

#### Trigger Essentials

- Describe what a trigger is used for
- Describe the syntax of a trigger definition
- Use trigger context variables

#### Classes

- Describe how Apex classes are used
- Define an Apex class
- Determine what data an Apex class can access

#### The Save Order of Execution and Apex Transactions

- Describe key points in the Order of Execution
- Describe how triggers fit into and can be impacted by the Order of Execution
- Describe the lifecycle of an Apex Transaction
- Describe the memory lifecycle for static variables

#### Testing Essentials

- Describe Apex's testing framework
- Create test data
- Write and run an Apex test

#### Testing Strategies

- Describe practices for writing code that is easy to maintain and extend
- Write triggers and classes that assume batches of data as input
- Write code that works efficiently with the database, both in querying and using DML

\* Total 16 man.hours (2days) training.  
\*\* Cost: 3.760 \$ (Payment in advance).  
\*\*\* Maximum 4 attendees.